

IN THE CLAIMS

Please amend the claims as follows:

1. (original) A method of processing an input image (I) comprising N rows of image points, wherein
 - a) an image strip comprising $n < N$ adjacent rows of the input image is resolved into a sequence of K detail images ($\Lambda_0, \dots, \Lambda_3; \Gamma_0, \dots, \Gamma_3$), which in each case contain just some of the spatial frequencies of the input image;
 - b) at least one of the detail images ($\Lambda_0, \dots, \Lambda_2$) is modified;
 - c) an output image strip is reconstructed from the – possibly modified – detail images;
 - d) steps a), b) and c) are repeated for other image strips of the input image;
 - e) an output image (A) is reconstructed from the calculated output image strips.
2. (original) A method as claimed in Claim 1, characterized in that each image strip is resolved into a Laplacian pyramid and a Gaussian pyramid with K stages.
3. (original) A method as claimed in Claim 1, characterized in that the image strips each have a width of 2^K rows.
4. (original) A method as claimed in Claim 1, characterized in that the modification of a detail image (Λ_j) of the resolution stage $j < K$ is effected using a filter (GAF), the coefficients of which depend on at least one gradient calculated from the image strip.
5. (original) A method as claimed in Claims 2 and 4, characterized in that the gradient is calculated from the Gaussian pyramid representation (Γ_j) of the j -th resolution stage.
6. (original) A method as claimed in Claim 4, characterized in that the filter coefficients $\alpha(\Delta\vec{x}, \vec{x})$ are calculated from the coefficients $\beta(\Delta\vec{x})$ of a predefined filter, according to the formula

$$\alpha(\Delta\vec{x}, \vec{x}) = \beta(\Delta\vec{x}) [r(\vec{g}(\vec{x}), \Delta\vec{x})]^p$$

where \vec{x} is the image point processed by the filter operation, $\Delta\vec{x}$ is the position of the coefficient relative to the center of the filter, $\vec{g}(\vec{x})$ is the gradient at the image position \vec{x} and $0 \leq r \leq 1$.

7. (original) A method as claimed in Claim 6, characterized in that

$$r(\vec{g}, \Delta\vec{x}) = \left(\frac{1}{1 + c[\vec{g}](\vec{g} \cdot \Delta\vec{x})^2} \right),$$

where $c[\vec{g}]$ is a positive factor that is preferably dependent on the gradient field and its variance.

8. (original) A data processing unit for processing a digital input image (I) comprising N rows of image points, which data processing unit contains a system memory and a cache memory and is intended to carry out the following processing steps:

- a) resolution of an image strip comprising $n < N$ adjacent rows of the input image into a sequence of K detail images ($\Lambda_0, \dots, \Lambda_3; \Gamma_0, \dots, \Gamma_3$), which in each case contain just some of the spatial frequencies of the input image;
 - b) modification of at least one of the detail images ($\Lambda_0, \dots, \Lambda_2$);
 - c) reconstruction of an output image strip from the – possibly modified – detail images;
 - d) repetition of steps a), b) and c) for other image strips of the input image;
 - e) reconstruction of an output image (A) from the calculated output image strips;
- wherein during steps a)-c) all processed data is in each case located in the cache memory.

9. (original) A data processing unit as claimed in Claim 8, characterized in that it contains parallel processors and/or vector processors.

10. (currently amended) An X-ray system comprising

- an X-ray source;
- an X-ray detector;

- a data processing unit as claimed in Claim 8-~~or~~9, coupled to the X-ray detector, for processing the X-ray input images transmitted by the X-ray detector.